



UNIVERSITA' DEGLI STUDI DI TORINO

Scuola di Scienze della Natura

Corso di Laurea in Fisica

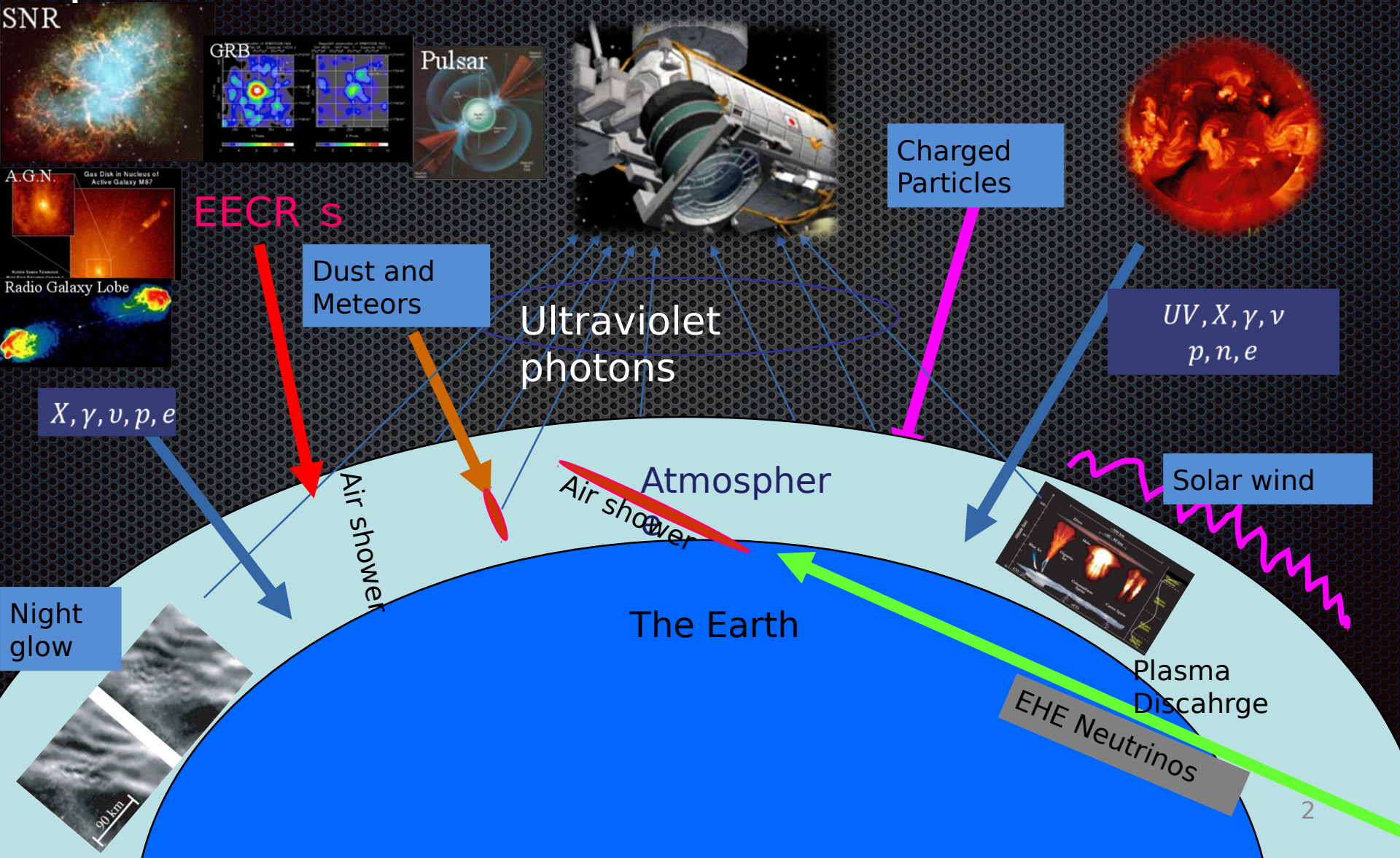
Repliche sperimentali di fenomeni
luminosi visti da JEM-EUSO al TurLab
mediante circuiti elettronici realizzati
utilizzando la piattaforma Arduino

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Tutor aziendale: Dott. Marco Aglietta

Candidato: Pier Silvio
Tibaldi

JEM-EUSO

an Astronomical Earth Observatory from Space



JEM-EUSO

FoV

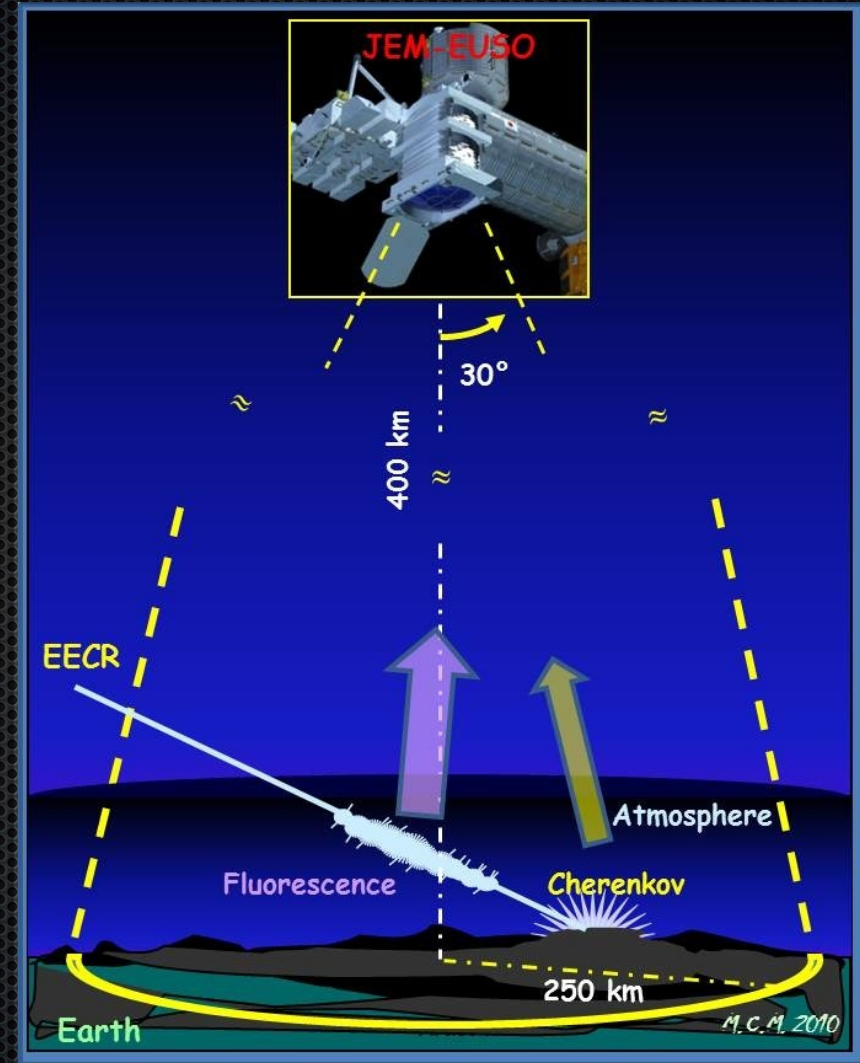
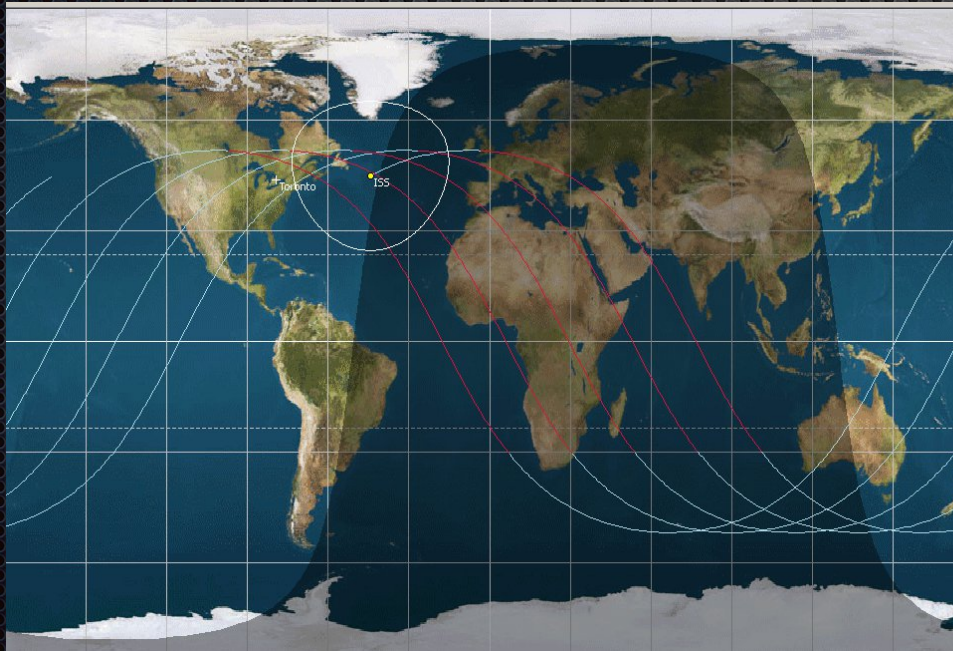
$1.4 \times 10^5 \text{ km}^2$

time resolution
(GTU)

$2.5 \mu\text{s}$

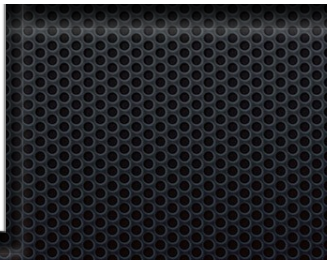
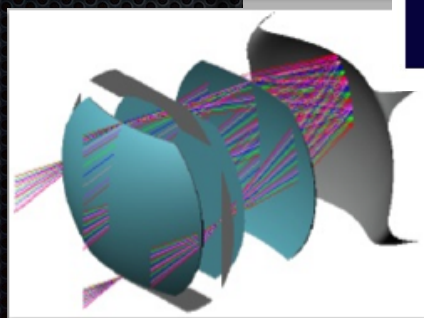
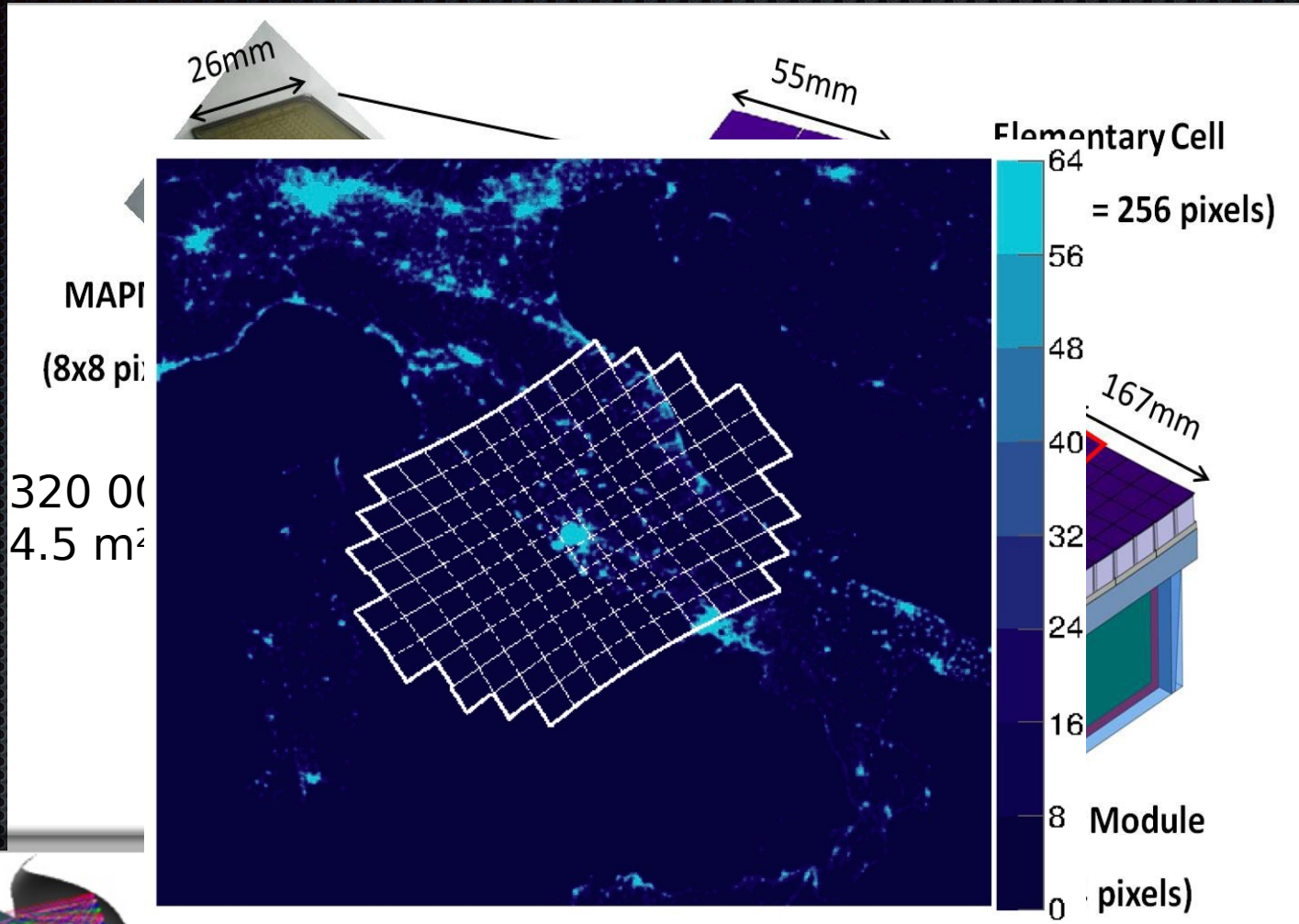
spatial resolution

500 m



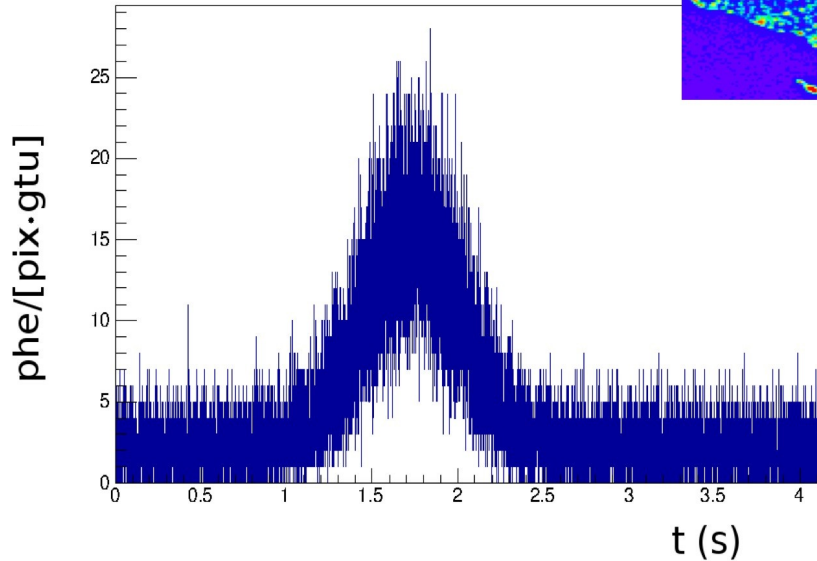
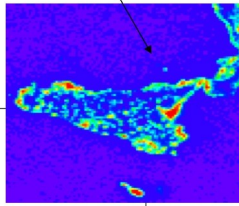
orbit = 90 min

telescope



**each PDM
works
independently**

Simulation



simulating the Earth
Aeolian Islands

500 ph/(m².ns.sr)

sky



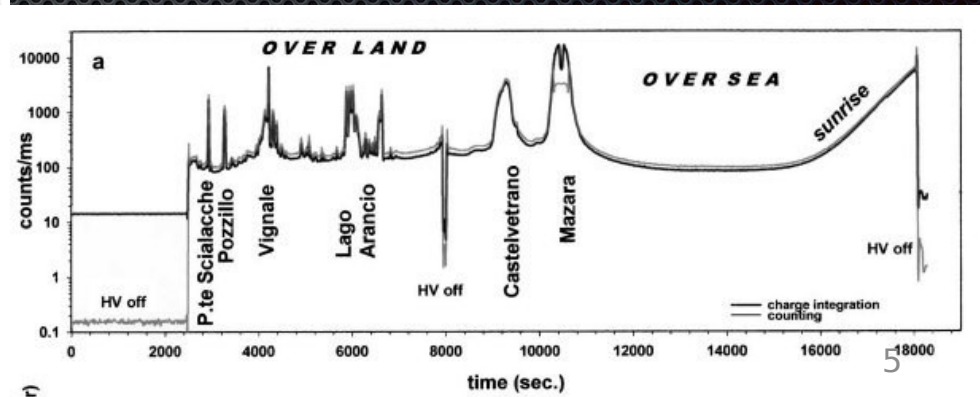
1.4 phe/pix/GTU

JEM-EUSO

reasonable
scaling compared
to BABY balloon
data

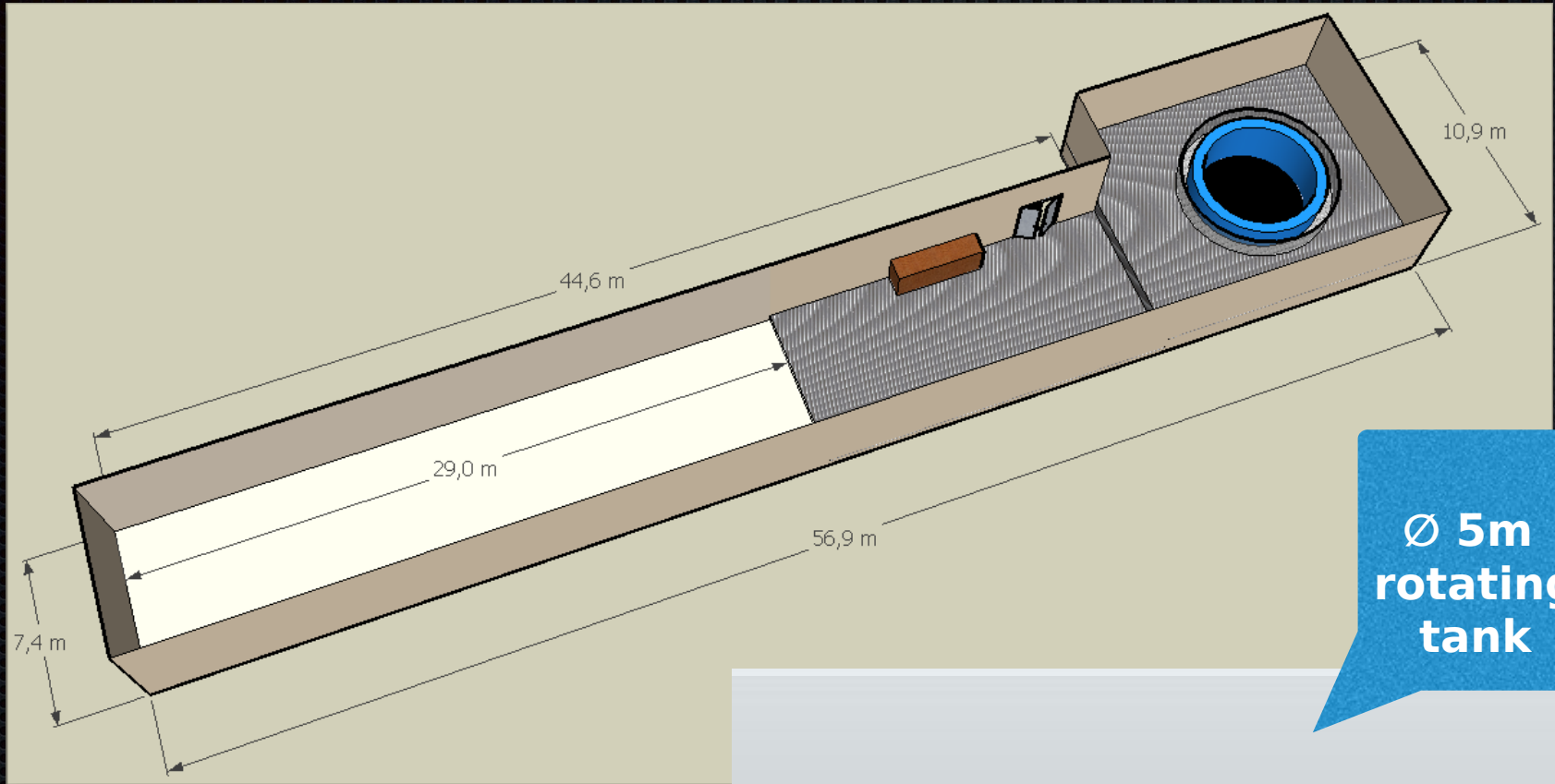


O. Catalano et al. NIM A 480 (2002) 547



Experimental data

EUSO @ TurLab



Ø 5m
rotating
tank

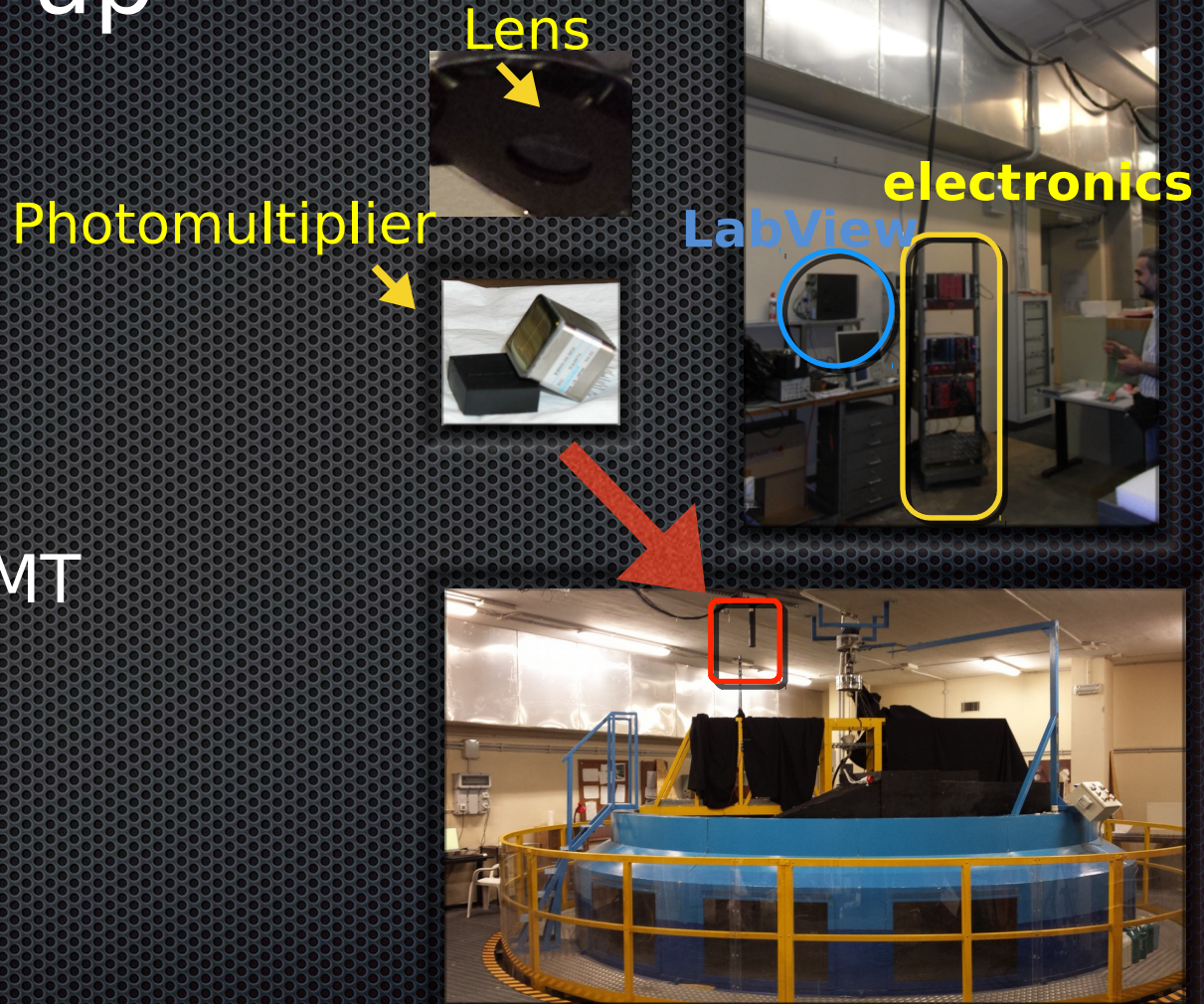
TurLab

Rotational speed
max: 1 rot. in 12 s
min: 1 rot. in 20
min

range: 1-100

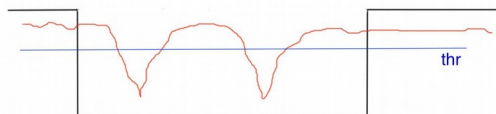
Current set-up

- focusing lens
- 5x5 pixel MAPMT
- electronics
- the tank

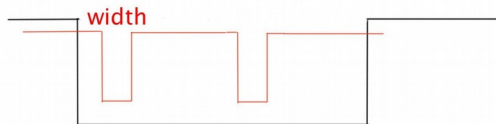




JEM-EUSO: clock=25 ns - GTU= 2.5 μ s
 \Downarrow
 EUSO@TurLab: discr. width=400 ns - GTU=40 μ s



photon counting



GTU

dual timer width

status A

Electronics

resolution

time

1 GTU = 40 μ s sampled every 30 ms

space

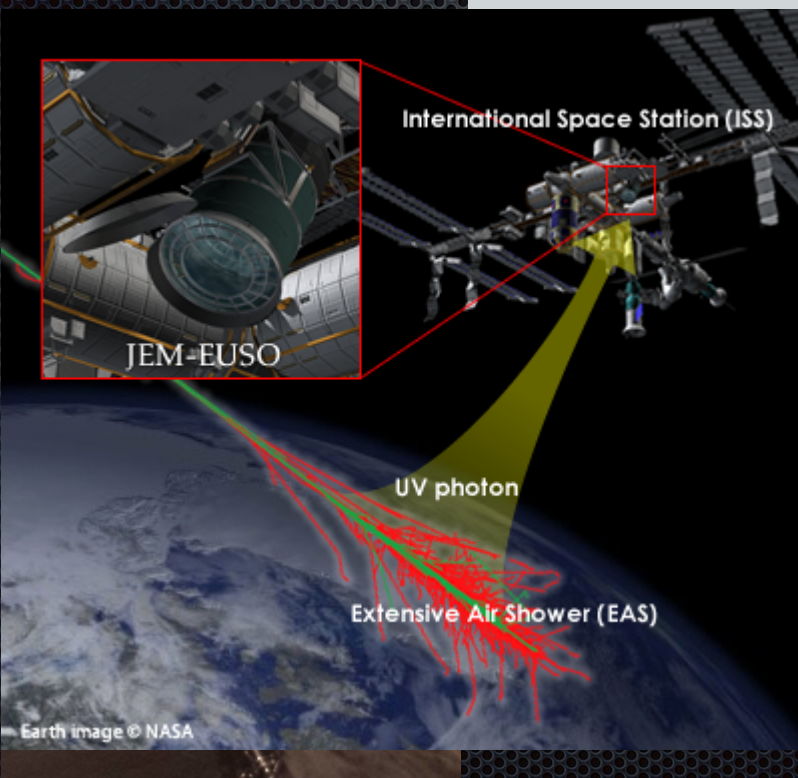
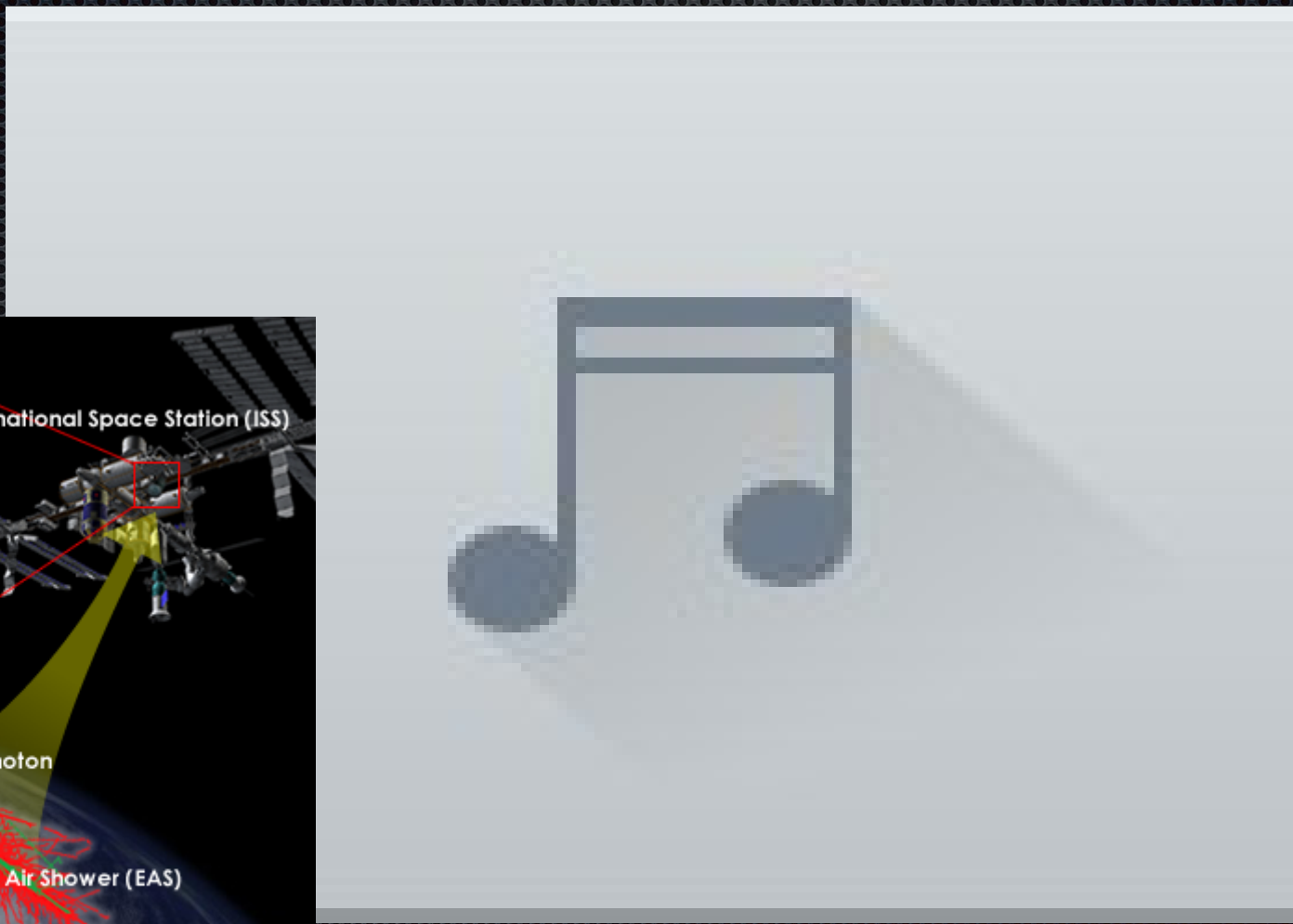
1 pixel watches a
FoV of 5x5 mm²

1 rot/3 min
R = 2 m

ISS: $8 * 10^3$ m/s — TurLab: 10^{-1} m/s
speed ratio $\frac{TurLab}{ISS} \approx 10^{-5}$

FoV ratio: $\frac{5 * 10^{-3} m}{5 * 10^2 m} = 10^{-5}$

cosmic rays using rotation of the tank



simulating events

OUR ELECTRONICS

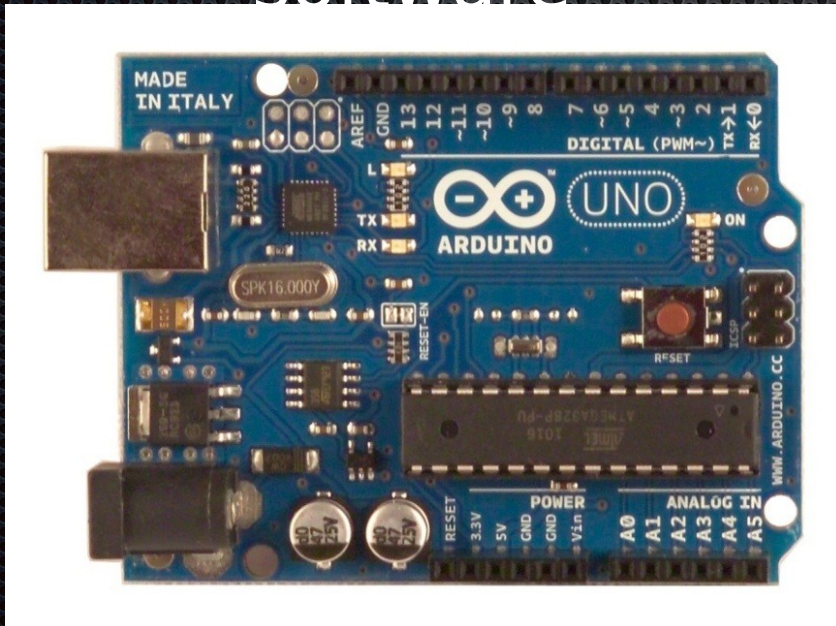
- GTU = $40\mu\text{s}$
- Dead time = 30ms

JEM-EUSO ELECTRONICS

- GTU = $2.5\mu\text{s}$
- No dead time inside a bunch of 128GTU

Arduino

An electronics prototyping platform based on open-source hardware and software



connection

```
Led_Jem_Euso | Arduino 1:1.0.5+dfsg2-1
File Edit Sketch Tools Help

Led_Jem_Euso §
#define durata 100000 //microsecondi -- impreciso se troppo
#define sovrapp 0 //microsecondi
#define intervallo 1000 //millisecondi
#define numLed 10
//

unsigned long timer;
int i=0;
int j=0;
boolean flag=true;

void setup() {
  for (int pin=2; pin<=13; pin++){
    pinMode(pin, OUTPUT);
  }
}

// the loop routine runs over and over again forever:
void loop() {
  if (flag){
    delay(intervallo);
    timer=micros();
    flag=false;
  }

  if(((unsigned long)micros()-timer) >= i*(durata-sovrapp)
  digitalWrite(i+2, HIGH);
  i++;
}

//i-1 perchè intanto ha già acceso il successivo
if(((unsigned long)micros()-timer) > ((j+1)*durata-j*sovrapp)
  digitalWrite(i+1, LOW);
j++;
}
```


driving 10 LEDs



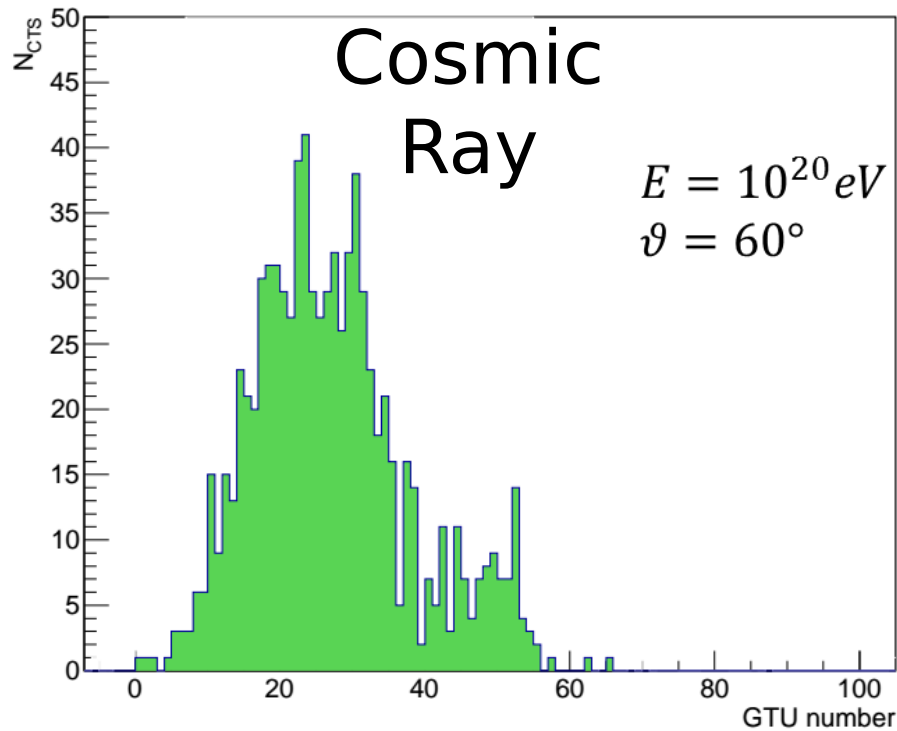
Min Time LED's
light: down to 2
 μs

Portions of code
written in
Assembly

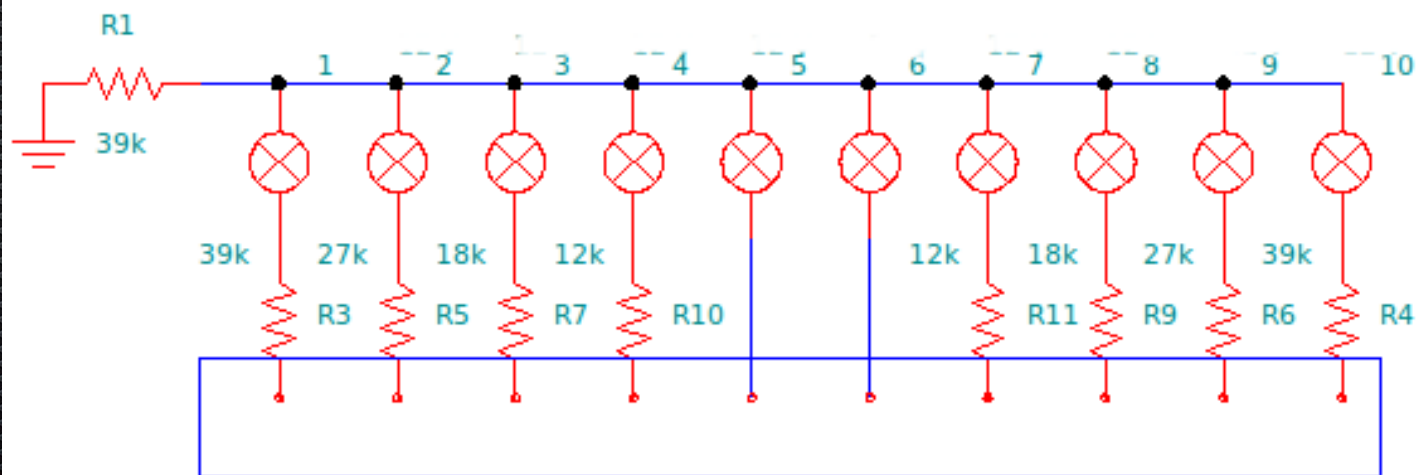
With JEM-EUSO
instrumentatio



Cosmic rays: T LED
from 2.5 μs to 25 μs



Light intensity of each LED is controlled to match the CR brightness profile



instrumentation cosmic rays

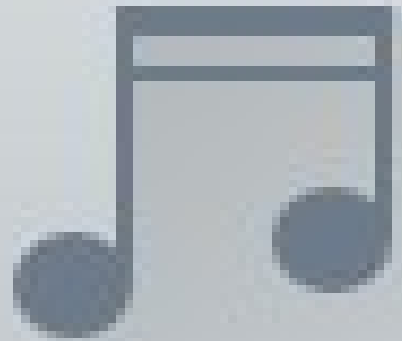
GTU number ≈ 20 , Real time \approx
600ms



T Led =
60ms

Repetition
cycle = 1Hz

instrumentation



$T_{Led} =$
 $10\mu s$

Repetition
cycle =
 $1kHz$

transient luminous event

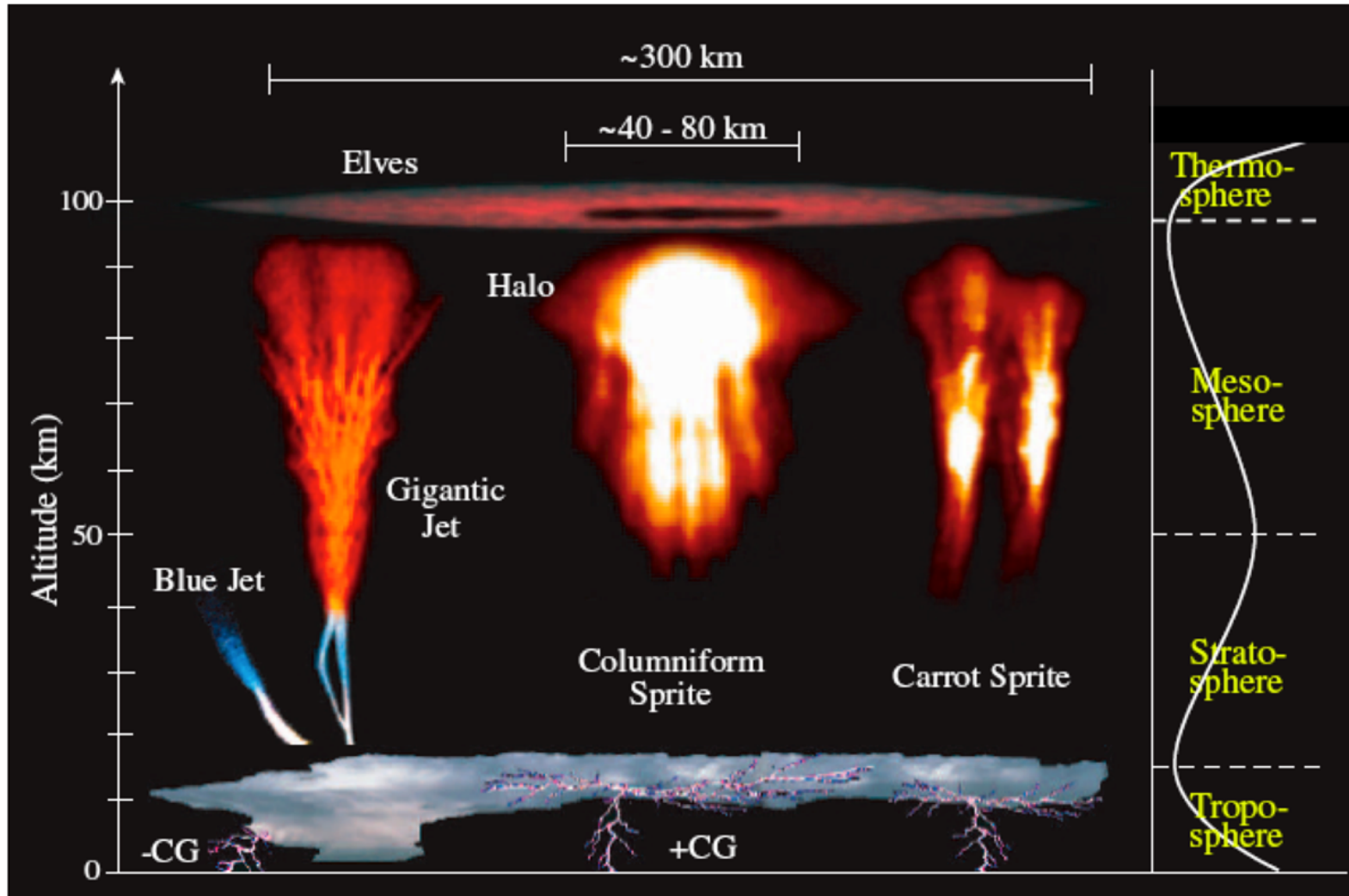


Figure 2.2.5-2. Various transient luminous events associated with lightning.

Helve:

- $r \approx 200\text{km}$
- duration $\approx 1\text{ms}$

$$W \approx 2 * 10^8 \frac{m}{s} \rightarrow \approx 0,7 c$$

Wavelength shifting fiber



```
#define durata 80 //millisecondi
#define sovrapp 0 //millisecondi
#define intervallo 500 //millisecondi
#define numLed 5
//
unsigned long timer;
int i=0; int ii=7; int j=0; int jj=7; boolean flag=true;

void setup() {
  for (int pin=2; pin<=13; pin++){
    pinMode(pin, OUTPUT);
  }
}

void loop() {

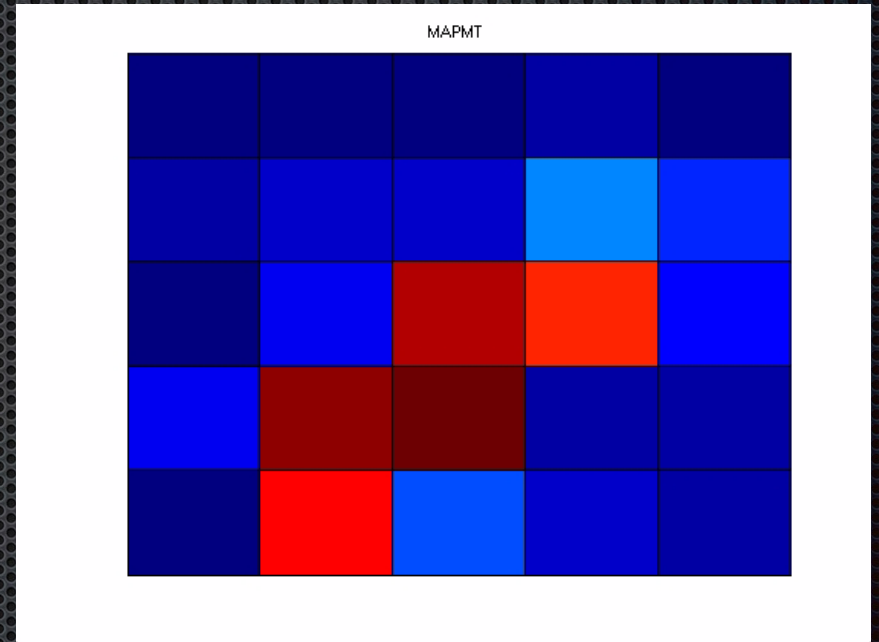
  if (flag){
    delay(intervallo);
    timer=millis();
    flag=false;
  }

  if(((unsigned long)millis()-timer) >= i*(durata-sovrapp) && i<numLed){
    digitalWrite(i+2, HIGH);
    digitalWrite(ii,HIGH);
    ii++;
    i++;
  }

  if(((unsigned long)millis()-timer) > ((j+1)*durata-j*sovrapp) && j<numLed){
    digitalWrite(j+2,LOW);
    digitalWrite(jj, LOW);
    jj++;
    j++;
  }

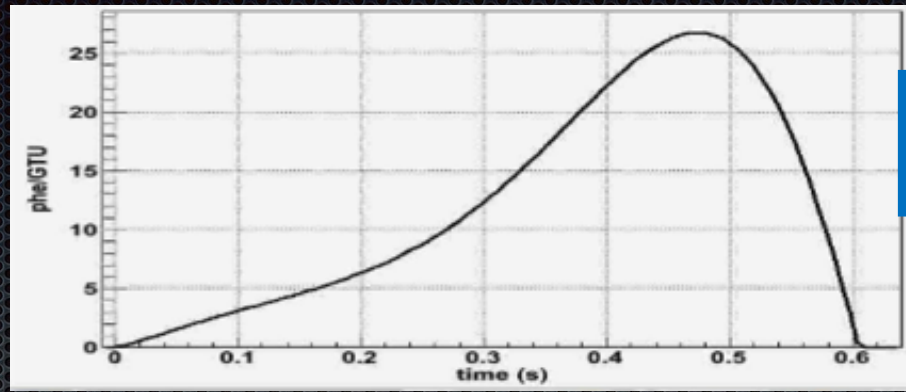
  if(i==numLed){
    i=0;
    ii=7;
    j=0;
    jj=7;
    flag=true;
  }
}
```

With our electronics: T LEDs $\approx 80\text{ms}$ T LEDs



r

intensity of each
LED has been tuned

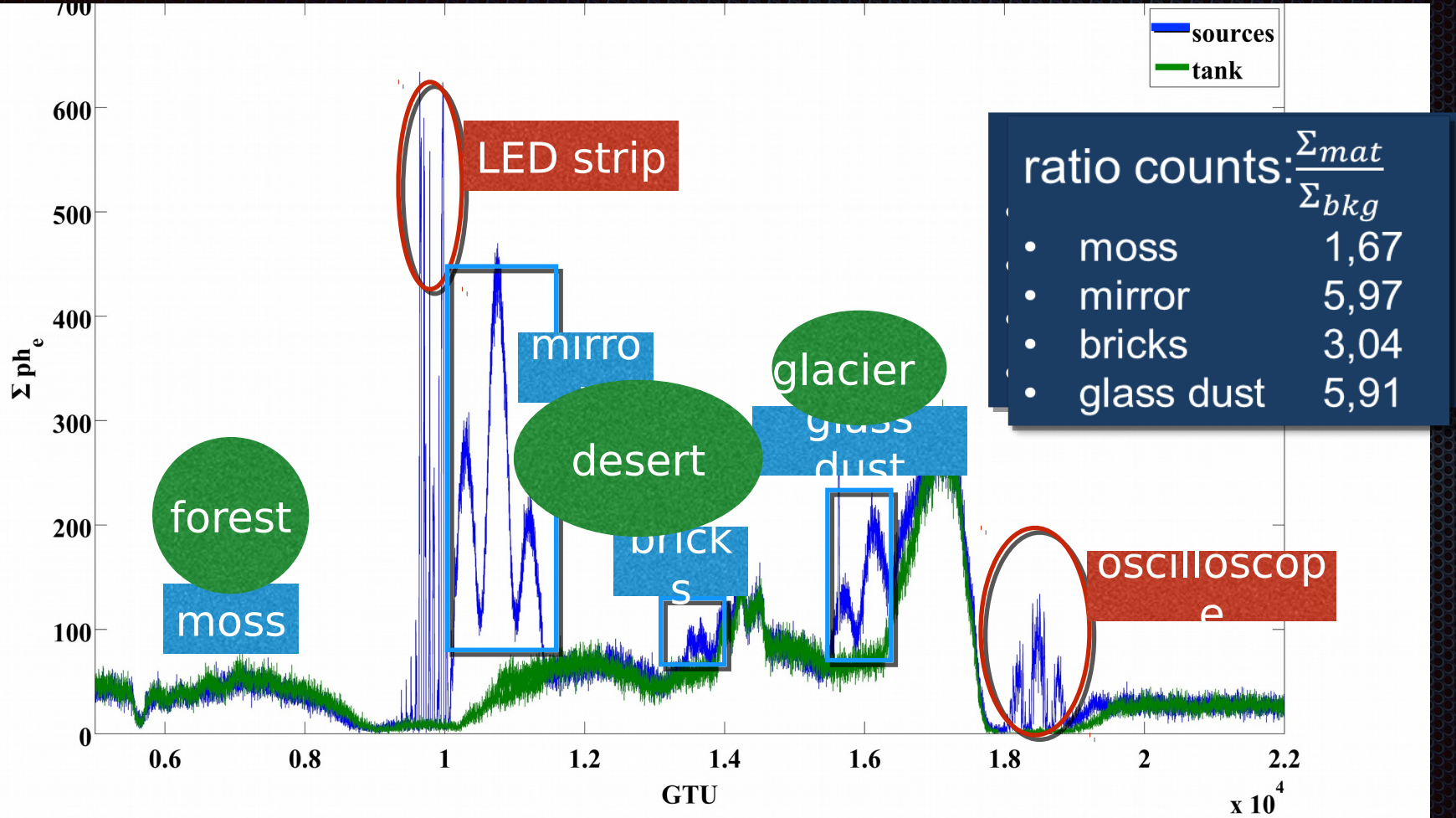


M ≈
5



different backgrounds

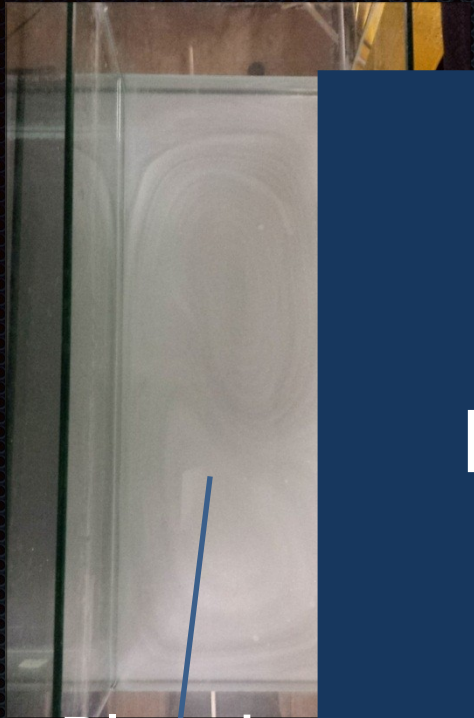




different light sources

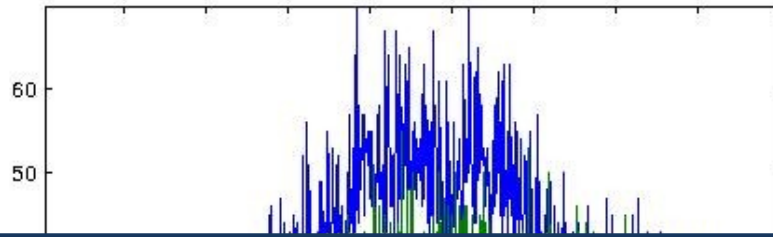
- * **light emitting sources**
- * materials reflecting background light

clouds



Plastic
particle
Dark

containers
(obtained
with black

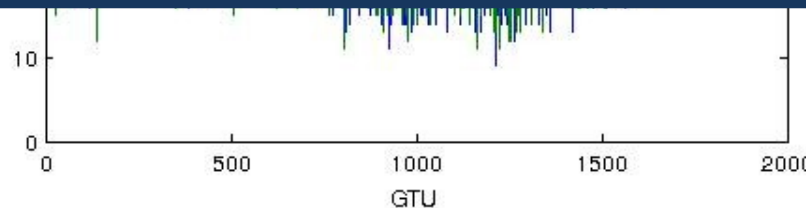


Unclear results



Possible improvements:

- black velvet in place of sacs;
- use of a larger container;
- light more diffused



t
er
n
er
particles
water

what has been done

- reproduction of cosmic rays with Arduino
- replica of upper-atmospheric lightning
- replica of background conditions
- data analysis with MatLab

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