First test beam measurement of the 4D resolution of an RSD pixel matrix connected to a FAST2 ASIC

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Abstract

This paper presents the measurement of the spatial and temporal resolutions of a Resistive Silicon Detector (RSD) pixel matrix read out by the FAST2 ASIC, a 16-channel amplifier fully custom ASIC developed by INFN Torino using the 110 nm CMOS technology. The test was performed at the DESY test beam facility. The RSD matrix is composed of 7 450 μ m pitch pixels with cross-shaped electrodes, for a total area of about 1.5 mm². The position resolution reached in this test is $\sigma_x = 15 \ \mu$ m, about 4% of the pitch. The temporal resolution achieved in this work is $\sigma_t = 60$ ps, dominated by the FAST2 resolution. The work demonstrates that RSD sensors with cross-shaped electrodes achieve 100% fill factor and homogenous resolutions over the whole matrix surface, making them a suitable choice for 4D tracking applications.

Keywords: FAST2, Silicon, Fast detector, Low gain, Charge multiplication,

LGAD, 4D tracking

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1 1. Introduction

Silicon sensors based on resistive readout [?] combine many of the features needed by future experiments: (i) excellent spatial and temporal resolutions, (ii)

 $_{4}$ $\,$ low material budget (the active part can be a few tens of μm thick), (iii) 100% fill

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factor, and (iv) good radiation resistance (presently, up to 1-2·10¹⁵ n_{eq}/cm²). In addition, given the large pixel size, RSDs are an enabling technology for constructing 4D silicon trackers [?] with limited power consumption as they reduce the number of readout amplifiers by more than an order of magnitude. The benefits of resistive readout are maximized when the electrode metal is minimised and shaped to limit the spread of the signal, as reported in a study using a high-precision Transient Current Technique (TCT) setup [?] to mimic the passage of particles in the sensor.

13 2. RSD principles of operation

A short description of the RSD principle of operation is provided in this 14 paragraph; refer to the literature [???] for a complete explanation. RSDs 15 are thin silicon sensors that combine built-in signal sharing and internal gain. 16 The signal splits among the readout electrodes as a current in an impedance 17 divider, where the impedance is that of the paths connecting the impact point 18 to each electrode, as sketched in Figure ?? assuming a 4-way split. The input 19 impedance of the front-end electronics must be considerably lower than the path 20 impedances $(Z_{1,2,3,4})$ so that the signal split is governed by $Z_{1,2,3,4}$. 21

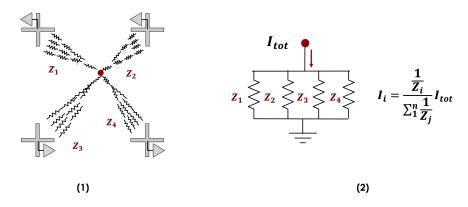


Figure 1: Left: the signal splits among the readout electrodes. Right: the split can be computed using the equivalent circuit of a current divider.

²² 3. The DESY test beam facility

The test beam facility in the DESY site at Hamburg-Bahrenfel comprises three distinct beam lines providing electrons or positrons with momenta selectable in the range from 1 up to 6 GeV [?].

The test beam campaign reported in this paper was performed in the T24 26 experimental area. This area is instrumented with an EUDET2-type telescope [? 27 with six planes of 54 μ m-thick MIMOSA-26 Monolithic Active Pixel Sensors [? 28 The EUDET2 performance depends on the six planes' relative positions, the 29 beam energy, and the DUT material budget. With a distance of 38 mm between 30 the planes and a beam momentum of 5.6 GeV/c, a resolution of $\sigma_{\rm x}$ = 2.89 31 μm was achieved. An EUDET Trigger Logic Unit [?] provides the trigger to 32 the telescopes. The data acquisition is performed in the EUDAQ framework. 33

³⁴ 4. The experimental setup

In this paragraph, the key elements of the experimental setup are presented.
The system comprises the FAST2 ASIC, an RSD2 sensor, a readout board, and
the data acquisition system.

38 4.1. The FAST2 ASIC

The FAST2 ASIC [? ?] is designed using standard 110 nm CMOS tech-39 nology; the power rail is at +1.2 V, and its power consumption is 2.4 mW/ch. 40 It has a footprint of about $5 \times 1.5 \text{ mm}^2$. FAST2 has been designed in two 41 versions: (i) an amplifier-comparator version (FAST2D) with 20 readout chan-42 nels and (ii) an amplifier-only version (FAST2A) with 16 channels. The FAST2 43 front-end circuit comes in two versions, EVO1 and EVO2. Both versions use 44 the same input stage design, a transimpedance amplifier with two amplification 45 stages, but EVO1 uses standard transistors, while EVO2 uses RF transistors. 46 The first 8 channels of FAST2A are of the EVO1 type, while the other 8 are 47 of the EVO2 type. Laboratory tests with a beta telescope have shown that 48 the FAST2A, when coupled with an LGAD pixel with a capacitance of ~ 3 ⁵⁰ pF, reaches a resolution of about 50 ps for an LGAD gain above 20. FAST2A ⁵¹ has two programmable features: (i) an internal test-pulse generator used for ⁵² calibration and (ii) the preamplifier gain. Depending on the gain selection, the ⁵³ bandwidth varies between 230 and 665 MHz and the peaking time between 0.49 ⁵⁴ and 1.2 ns. If not programmed, the FAST2 ASIC signal amplitude is ~ 10 ⁵⁵ mV/fC or, equivalently, has a transimpedance of ~ 6 k Ω with a bandwidth of ⁵⁶ 460 MHz.

A newer version of the ASIC has been designed to improve the output signal linearity and lower the input amplifier noise. Given the improved signal-tonoise ratio and linearity, this new ASIC, FAST3 [?], should lower the ASIC contribution to the total temporal resolution to about 10 ps at an input charge above 20 fC. In this work, FAST2A has been used.

62 4.2. The RSD2 sensor

The sensor used in this test belongs to the FBK RSD2 production [?]. 63 RSD2 comprises 15 p-type 6" wafers, including epitaxial and float-zone (Si-Si) 64 types. The active volume is either 45 or 55 μ m thick. The wafers differ in the 65 doping level of the gain implant and the resistivity of the n^+ implant. The 66 sensor used in this test is from wafer 4; it has a float-zone 55 μ m-thick active 67 volume. Figure ?? shows the gain versus bias curve of the sensor measured at 68 the test beam. The red dots indicate the voltages used in this paper. The curve 69 is obtained by converting the FAST2A signal amplitude into charge using the 70 known FAST2 response ($\sim 10 \text{ mV/fC}$). 71

The sensor used in the test is a 6×6 matrix of electrodes with a 450 μ m pitch. 72 The electrodes are cross shaped, with arms extending in the x and y directions, 73 leaving a small gap between two adjacent arms. The gap length varies from 74 10 to 40 μ m, while the width of the arm is fixed at 20 μ m, Figure ??. During 75 the test, 14 electrodes were read out, for a total of 7 pixels; 8 electrodes were 76 connected to the EVO1 channels of FAST2 and the remaining 6 electrodes to 77 FAST2 EVO2. The other electrodes were all grounded. Figure ?? shows on the 78 left side a picture of the sensor, with the electrodes connected to ground in blue, 79

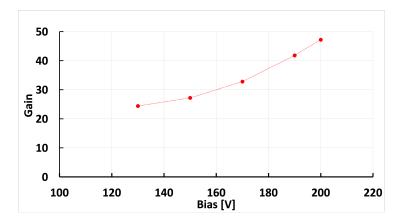


Figure 2: The DUT gain versus bias characteristics.

in yellow to EVO1, and in red to EVO2. The right side reports a schematic of
the electrodes, the pixels, the gap between the metal arms, and the x-y reference
system used in the analysis.

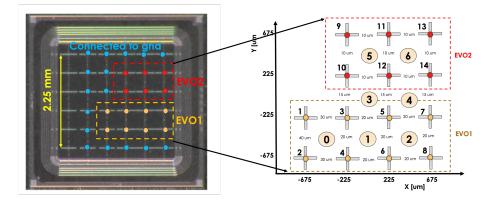


Figure 3: Left: a picture of the sensor used in this test, with the electrodes in blue connected to ground, in yellow to EVO1, and in red to EVO2. Right: a schematic of the electrodes, the pixels, the gap between the metal arms, and the x-y reference system used in the analysis.

⁸³ 4.3. The FAST2-RSD readout board

The RSD2 sensor and the FAST2 ASIC were mounted on a custom PCB board. The ASIC section of the board is powered by a single voltage line at

4.0 V, and via voltage regulators provides the power to the ASIC. The sensor 86 section of the board provides filtered HV to the sensor. The board houses 16 87 MCX connectors for the FAST2 output signals. Figure ?? shows a picture 88 of the board used in this test. The connections from the sensor to the ASIC 89 were made with two sets of wire bonds, using intermediate pads to ensure the 90 possibility of changing the sensor without damaging the ASIC. The board can be 91 instrumented with an Arduino microcontroller to program the FAST2 settings. 92 The controller was not mounted for this test, so FAST2 worked at the default 93 gain setting. 94

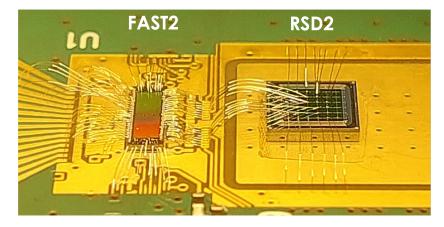


Figure 4: Image of the RSD2 sensor wire-bonded to the FAST2 ASIC on the readout board.

95 4.4. The acquisition system

A schematic of the data acquisition system used during the test beam is shown in Figure ??. The setup has a trigger path (left side of the figure) and a data path (left side of the figure):

Trigger path: the initial trigger is generated by an electron hitting the Photonis MCP-PMT [?]. The MCP triggers, in high impedance, (line 1) the LeCroy HD040 oscilloscope [?] that, in turn, triggers (line 2) a CAEN logic unit [?]. The logic unit triggers (line 3) the AIDA-2020 TLU, provided by the DESY facility, and the CAEN DT 5742 Digitizer [?]

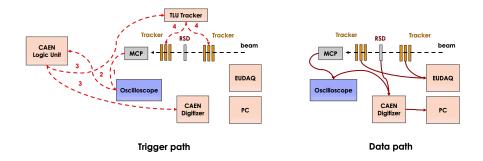


Figure 5: Schematic of the data acquisition system. Left: the trigger path. Right: the data path.

(~ 500 MHZ analog bandwidth, 5 GS/s) used to read out the DUT.
Finally, the TLU triggers (line 4) the EUDET telescope data acquisition.
Data path: upon trigger arrival, the signals from the MCP and the DUT are digitized by the CAEN Digitizer and stored on the DAQ PC, while the data from the telescope are saved on the EUDET PC. The digitizer rate is 5 GS/s, providing 6-7 samples on the signal rising edge.

The bias voltage to the sensor and the MPC is provided by a CAEN DT 110 1471ET [?] unit. Tracks reconstruction from the telescope data was performed 111 using the Corrivreckan package [?]. It was necessary to employ the General 112 Broken Lines algorithm to correctly account for the scattering over the telescope 113 and DUT materials of 5 GeV electrons. Noisy pixels in the tracker were masked, 114 and events with multiple tracks were discarded. The data acquisition systems 115 of the DUT and beam telescope run independently, each producing a file per 116 run, merged offline. The merging operation checks the possibility that a spurious 117 trigger on either system misaligns the streams of events and, when this happens, 118 realigns the two files. 119

Figure ?? shows on the left an example of the sensor output signal recorded at the test beam. As expected, the signal is bipolar due to the sensor AC coupling, the signal has a triangular shape determined by the convolution of the RSD output current with the FAST2A and digitizer shaping times (the combined bandwidth is ~ 450 MHz); it has a rise time of ~ 1 ns and a slightly
longer fall time. On the right side of Figure ??, the amplitude of a sample in
the signal baseline is reported for all events taken during a given run at the test
beam. The amplitude RMS, ~ 1 mV, shows that the electronic noise is rather
small, yielding a signal-to-noise ratio above 50 for signals above 5 fC (sensor
gain of 10). The amplitude RMS of the sum of two baseline samples separated
by 1 ns is 1.43 mV, is slightly higher than what it would be for fully uncorrelated
noise, 0.954 × √2 = 1.35 mV.

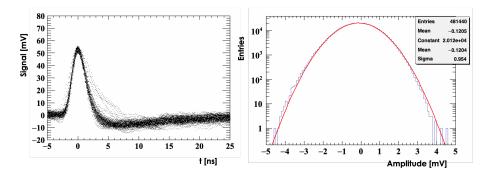


Figure 6: Left: FAST2A EVO1 output signals. Right: Signal amplitude of a single sample on the baseline.

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¹³² 5. Notable quantities used in the analysis

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133	Table !!	reports	definitions	and	variables	used in	this study.

Good events	Events with a track pointing to one of the 7 pixels.			
Active electrodes	The 14 electrodes read out during the test.			
Active pixels	The 7 pixels read out during the test.			
$\sigma_{ m i}^{ m sample}$	The single-sample amplitude standard deviation of elec-			
σ_{i}	trode i, measured in absence of signal.			
	The signal amplitude of electrode i. The signal amplitude			
A _i	is defined as the peak of the parabola fitted to the 6 highest			
	samples.			

$\sigma_{\rm i}^{\rm amplitude}$	The amplitude standard deviation of electrode i. It depends				
1	on noise σ_i^{sample} and the fitting procedure.				
A ^{max}	The highest amplitude among the 14 electrodes.				
	The sum of the 14 amplitudes. This sum is computed when				
A _{all}	A^{\max} is on either electrode 5 or 12 to ensure full signal				
	containment among the active electrodes.				
$\begin{array}{ll} \mathbf{A}_{\mathrm{i}}^{\mathrm{min}} & = \\ 3 \times \sigma_{\mathrm{i}}^{\mathrm{amplitude}} \end{array}$	The minimum detectable amplitude.				
	The amplitude measured by a pixel, defined as the sum of				
A_{pixel}	the amplitudes seen by the 4 electrodes.				
A_{pixel}^{max}	The highest pixel amplitude.				
$MPV_{all}, MPV_{pixel}^{max},$	The most probable value of the Landau fit to the ${\rm A}_{\rm all},$				
MPV _i	A_{pixel}^{max} , A_i distributions.				
	The 30% amplitude of the electrode i. The 30% position				
A_i^{CFD30}	is computed using the positions of the sample right above				
	and right below the 30 $\%$ point.				
$\sigma_{ m i}^{ m CFD30}$	The standard deviation of A_i^{CFD30} . It depends on σ_i^{sample}				
0 i	and the fitting procedure.				
t_i^{meas}	The electrode i hit time measured at A ^{CFD30} .				
t_i^{rise}	The 0 - 100% signal rise time of electrode i.				
$t^{trigger}$	The MCP hit time, measured at A ^{CFD30} .				
$\sigma^{ m trigger}$	The standard deviation of t ^{trigger} , evaluated in the labora-				
	tory to be about 12 ps.				

Table 1: Definitions and variables used in this study

¹³⁴ 6. The reconstruction methods

135 6.1. Reconstruction of the hit position

The determination of the hit position in RSD is achieved by combining the information from several electrodes, and its resolution can be expressed as:

$$(\sigma^{\rm hit\ pos})^2 = (\sigma^{\rm pos-jitter})^2 + (\sigma^{\rm reconstruction})^2 + (\sigma^{\rm setup})^2 + (\sigma^{\rm sensor})^2. \quad (1)$$

• $\sigma^{\text{pos-jitter}}$: for a single electrode i, this term depends linearly on the uncertainty of the amplitude determination $\sigma_i^{\text{amplitude}}$ and the signal variation per unit length dA_i/dx :

$$\sigma_{i}^{\text{pos-jitter}} = \sigma_{i}^{\text{amplitude}} / (dA_{i}/dx).$$
(2)

Combining 4 electrodes together and assuming equal noise and amplitude variation with distance for all electrodes, the above expression leads to:

$$\sigma^{\text{pos-jitter}} \propto \frac{\sigma^{\text{amplitude}}}{\Sigma_{i}A_{i}} \times \text{pitch.}$$
 (3)

• $\sigma^{\text{reconstruction}}$: term that depends on the position reconstruction method • σ^{setup} : due to hardware-related effects such as differences in gain among amplifiers or misalignment between the device under test and the reference tracking system.

142 143 • σ^{sensor} : term grouping all sensor imperfections contributing to an uneven signal sharing among electrodes, for example, non-uniform n⁺ implant.

The jitter term decreases with the sum of the signal amplitudes, while the other three terms contribute to the constant term, the systematic limit of the measurement.

¹⁴⁷ The hit position was reconstructed using two different algorithms: (i) the ¹⁴⁸ Discretized Position Circuit (DPC) [?], and (ii) the Sharing Template (ST).

¹⁴⁹ 6.1.1. The Discretized Position Circuit (DPC) reconstruction method

In DPC, the position is reconstructed using the signal amplitude imbalance between the two sides (right - left, top - bottom) of the pixel. Using as an example pixel 0 of Figure ??, the DPC equations are:

$$\begin{aligned} \mathbf{x}^{\text{meas}} &= \mathbf{x}_0 + \mathbf{k}_{\mathbf{x}} * \frac{(\mathbf{A}_3 + \mathbf{A}_4) - (\mathbf{A}_1 + \mathbf{A}_2)}{\Sigma_1^4 \mathbf{A}_i} \\ \mathbf{y}^{\text{meas}} &= \mathbf{y}_0 + \mathbf{k}_{\mathbf{y}} * \frac{(\mathbf{A}_1 + \mathbf{A}_3) - (\mathbf{A}_2 + \mathbf{A}_4)}{\Sigma_1^4 \mathbf{A}_i}, \end{aligned} \tag{4}$$

where A_i is the signal amplitude measured on the electrode i, x_0 and y_0 are the coordinates of the central point of the pixel, and k_x and k_y are given by:

$$\begin{aligned} k_{x} &= \frac{\text{pixel size}}{2} * \frac{1}{\frac{(A_{3}+A_{4})-(A_{1}+A_{2})}{A_{1}+A_{2}+A_{3}+A_{4}}}|_{x=x_{3}} \\ k_{y} &= \frac{\text{pixel size}}{2} * \frac{1}{\frac{(A_{1}+A_{3})-(A_{2}+A_{4})}{A_{1}+A_{2}+A_{3}+A_{4}}}|_{y=y_{3}}. \end{aligned}$$
(5)

For the sensor in this test, the coefficients that lead to the best results are $k_x, k_y = 1$. As explained in [?], the x,y coordinates calculated with equations ?? suffer from systematic shifts; this effect can be seen in the left plot of Figure ??. This distortion can be compensated by using a migration map, shown in the middle plot of Figure ??. The plot on the right shows the DPC coordinates after the correction.

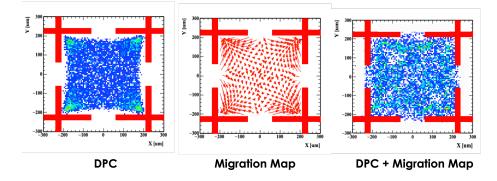


Figure 7: Left: hit positions reconstructed using the DPC equation. Middle: migration map. Right: hit positions corrected using the migration map.

The migration map used in this analysis was computed at the TCT laser 158 setup in the Torino laboratory employing a sensor with the same layout but 159 different n⁺ resistivity mounted on a FNAL 16-channel amplifier board [?]. 160 The procedure was as follows: (i) the laser was shot in well-controlled positions, 161 (ii) the x,y coordinates of the hit were reconstructed using equations ??, and 162 (iii) the arrows were computed connecting the laser system and reconstructed 163 positions. The migration map corrects for the shifts introduced by the recon-164 struction method, the inhomogeneities of the n⁺ resistive layer, and differences 165 in the electronics input impedance. Since these last two terms are sub-leading [? 166 the migration map computed for a given sensor can be used for all sensors 167 with the same geometry. 168

¹⁶⁹ 6.1.2. The Sharing Template (ST) reconstruction method

The second position reconstruction method, ST, uses a template of the signal 170 sharing among the 4 electrodes as a function of the hit position in the pixel. 171 For each position, the fraction of signal in the 4 electrodes is tabulated in a 172 template. For every event, the fraction of signal in each electrode is computed 173 and compared with the prediction of the template. The left plot of Figure ?? 174 shows the percentage of the signal seen by the top left electrode of a pixel, 175 as computed using data collected at the DESY test beam. In this study, the 176 template is computed in a grid of $10 \times 10 \ \mu m^2$ cells, and, to increase statistics, 177 the events from all 7 active pixels are summed together. The events for the 178 analysis and those used to build the templates belong to different data sets. 179

¹⁸⁰ The procedure is as follows:

• For each cell k of the template, the sum of the amplitude-weighted differences between the measured $(f_i^{measured}(k))$ and tabulated $(f_i^{tabulated}(k))$ signal fractions on the 4 electrodes is computed: $\chi^2(k) = \Sigma_{i=1}^4 ((f_i^{measured}(k) - f_i^{tabulated}(k)) * A_k)^2$, where i is the electrode index.

• The coordinates of the cell k with the minimum $\chi^2(\mathbf{k})$ provide the seed position.

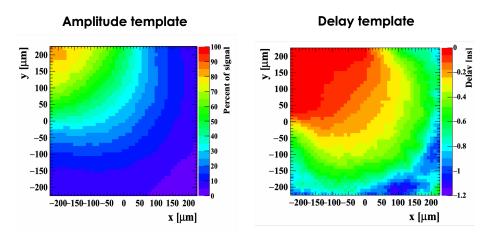


Figure 8: Templates for the top left electrode of a pixel: Left: percentage of the signal as a function of position. Right: signal delay as a function of position.

• The hit position is computed as the χ^2 weighted centroid of the 3×3 cells centered at the seed cell.

189 6.2. Reconstruction of the hit time

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In contrast with the hit position reconstruction, where the information from multiple electrodes is needed, the hit time reconstruction is performed separately by each electrode. For each electrode, i, the measured time, t_i^{meas} , differs from the hit time due to the delay, t_i^{delay} , introduced by the signal propagation on the resistive layer. Therefore, the reconstructed hit time t_i^{hit} can be expressed as:

$$t_i^{hit} = t_i^{meas} + t_i^{delay}(x, y) + t_i^{setup}$$
(6)

where t_i^{setup} is a hardware-specific offset due to PCB traces and cable lengths. The delay as a function of position has been tabulated in a template computed using test beam data, shown in the right plot of Figure ??. Given the crossshaped electrodes, the delay does not increase linearly with distance but has a broad region near the electrode where the signal has a minimum delay. Figure ?? illustrates the various contributions to t_i^{hit} .

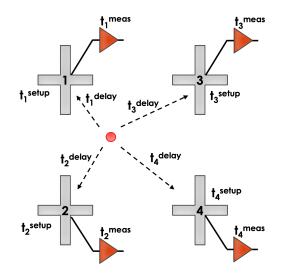


Figure 9: Schematic of the various contributions to t_i^{hit} .

 $_{196}$ The temporal resolution associated with t_i^{hit} is the sum of 3 terms:

$$(\sigma_{i}^{\text{hit time}})^{2} = (\sigma_{i}^{\text{time-jitter}})^{2} + (\sigma_{i}^{\text{Landau noise}})^{2} + (\sigma_{i}^{\text{delay}})^{2}$$
(7)

197 where:

• $\sigma_i^{\text{time-jitter}}$ depends linearly on the noise σ_i^{CFD30} and the signal derivative at A^{CFD30}:

$$\sigma_{\rm i}^{\rm time-jitter} = \sigma_{\rm i}^{\rm CFD30} / ({\rm dV}/{\rm dt})|_{\rm A^{\rm CFD30}} \sim \frac{\sigma_{\rm i}^{\rm CFD30}}{\rm A_{\rm i}} \times t_{\rm i}^{\rm rise}, \qquad (8)$$

• $\sigma_i^{\text{Landau noise}}$ is due to non-uniform ionization. Assuming a 50 μ m thick sensor, this term is about 30 ps.

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• σ_i^{delay} is due to the uncertainty on the hit position reconstruction, it can be minimized with a good determination of the impact point.

The uncertainties of the 4 electrodes are not independent since a part of $\sigma^{\text{time-jitter}}$ might be due to common electronic noise, $\sigma^{\text{Landau noise}}$ is the same for the 4 electrodes (in a given event, the same signal shape is seen by the 4 electrodes), and σ^{delay} affects all t_i^{hit} . The 4 t_i^{hit} estimators can be combined in a χ^2 function to estimate the hit time t^{hit} , however under these conditions the covariance matrix Ω is not diagonal:

$$\chi^{2}(t^{hit}) = \sum_{i=1}^{4} \sum_{j=1}^{4} (t^{hit} - t^{hit}_{i}) \Omega_{i,j}^{-1}(t^{hit} - t^{hit}_{j})$$

$$\frac{\partial \chi^{2}}{\partial t^{hit}} = 0 \rightarrow t^{hit} = \frac{\sum_{i,j=1}^{4} t^{hit}_{i}(\Omega^{-1})_{i,j}}{\sum_{i,j=1}^{4} (\Omega^{-1})_{i,j}}$$
(9)

where Ω^{-1} is the inverse of the covariance matrix.

If the uncorrelated jitter term is the dominant source of uncertainty, Ω^{-1} is diagonal and t^{hit} can be expressed as:

$$t^{\rm hit} \sim \frac{\sum_i^4 t_i^{\rm hit} * A_i^2}{\sum_i^4 A_i^2}$$
(10)

where identical $\sigma_{i}^{\text{CFD30}}$ and t_{i}^{rise} are used.

212 6.3. Determination of the test beam telescope resolution

The test beam telescope resolution has been evaluated using the General Broken Lines (GBL) track resolution calculator tool [?]. This program considers the positions of the 6 telescope planes and the material budget of the DUT (10 mm thick PCB board, and 500 μ m of silicon) to estimate the spatial resolution. Taking into consideration possible plane misalignments and errors in the evaluation of the material budget, the resolution has been measured to be $\sigma_{\text{telescope}} = 8 \pm 1.5 \ \mu$ m in the x and y directions.

220 7. Data taking and selection

The events recorded at the test beam were triggered by the MCP. The ratio between the MCP and the active pixels areas suggests ~ 5% of good events, however, since the position of the DUT was shifted with respect to the beam spot center, the percentage of good events is about 1.8%. One run, taken at 130 V, has fewer events since the DUT position was shifted in y by ~ -1200 μ m. In ²²⁶ 2-3 % of good events, none of the 14 electrodes has a signal amplitude above ²²⁷ A_{el-min} . Given the very high efficiency of silicon sensors, the most likely cause ²²⁸ of these events is a poor track reconstruction due to noisy pixels. Table **??** lists ²²⁹ the properties of the runs used in this work.

Bias [V]	MCP	Good	$\mathrm{MPV}_{\mathrm{all}}$	MPV_{pixel}^{max}	Gain
	Triggers [k]	events [k]	[mV]	[mV]	
130	401	6.4	122	77	24
150	440	8.3	136	93	28
170	480	8.9	164	118	33
190	475	8.5	209	157	42
200	665	11.1	236	175	47

Table 2: List of runs used in this work

²³⁰ The event selection is based on three requirements:

• A track pointing to any of the 7 pixels

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• A signal on any of the active electrodes above $A_{el-min} >= 6.5 \text{ mV}$

• t^{hit}_i of the highest signal within 1 ns of t_{trigger}.

Figure ?? illustrates a few important properties of the events recorded by the DUT:

- 1. The signal amplitude on a given electrode (el = 5 in the plot) is visible for a distance of about $\sqrt{2} \times \text{pitch} \sim 675 \ \mu\text{m}$, i.e. one pixel.
- 238 2. The signal rise time remains constant for about the arm length, 200 μ m, 239 and then increases with distance.
- ²⁴⁰ 3. The mean value of A_{pixel} is constant at the center of the pixel, increasing ²⁴¹ by ~ 10% at the edge (here, the projection on the x axis is shown).
- ²⁴² 4. A_{pixel} follows a Landau distribution as a standard LGAD

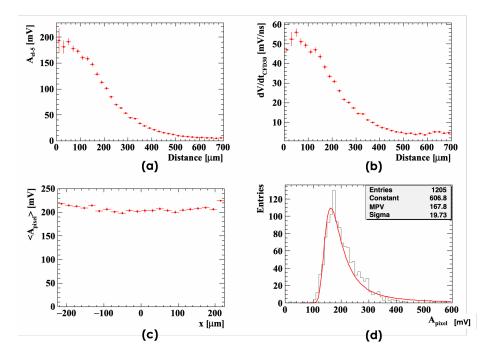


Figure 10: (a) Signal amplitude as a function of the hit distance from the electrode. (b) Signal rise time as a function of distance. (c) Projection on the x axis of A_{pixel} over the pixel area.
(d) A_{pixel} distribution for all the events in a pixel.

²⁴³ 8. Calibration and alignment

244 8.1. FAST2 calibration and saturation

To ensure uniform response across the 7 pixels, the amplifier response of the 14 FAST2 channels, 8 EVO1 and 6 EVO2, have been equalized by imposing that the MPV_i is the same for all electrodes. The calibration constants are the same for all runs and vary between 0.9 and 1.1.

The FAST2 output signal saturates at about 300 mV (\sim 30 fC) for EVO1 channels and at about 250 mV (\sim 25 fC) for EVO2 channels. Since saturated signals introduce very strong distortions in the spatial and temporal reconstructions, this analysis did not use events with saturated amplifiers.

253 8.2. DUT-telescope alignment

The telescope and the DUT have been aligned with a software procedure by introducing an x- and y-offset and a rotation. The offset and the rotation were applied to the telescope reference system.

The offset was computed by exploiting the fact that the mean value of the 257 telescope x(y) hit positions should be centered on the nominal x(y) posi-258 tion of the electrode with the highest amplitude. The data were divided into 259 14 histograms, one per electrode, each containing the telescope hit position 260 for the events where that specific electrode has the highest signal. The differ-261 ence between the telescope mean value and the electrode coordinate, $\Delta x_i =$ 262 $(< x_{track} > - x_{el-max=i})$, is the optimal shift for electrode i. Given the 263 presence of a rotation, it is impossible to find a single shift in x (y) that min-264 imizes the 14 Δx_i at once; what should be minimized is the sum all Δx_i . // 265 $\Sigma_{i=1}^{14} (< x_{track} > \ - \ x_{el-max=i}). \label{eq:starses}$ 266

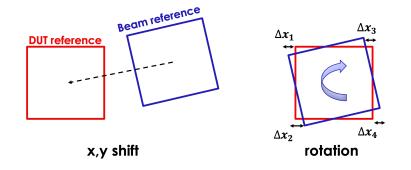


Figure 11: Alignment procedure: first, the x-, y- offset is computed, then a rotation is applied.

After having determined the best shift, the rotation was computed by minimizing the sum of the absolute value of the distances. The rotation was found to be $\theta = -0.025$ radiants. This procedure is shown in Figure ??.

270 9. Test beam results

271 9.1. Spatial resolution

For each of the bias voltages listed in Table ??, the spatial resolution in 272 x, y were computed with three different algorithms: (i) the DPC method with 273 the signal amplitude, DPC^{ampl}, (ii) the ST method with the signal amplitude, 274 ST^{ampl}, and (iii) the ST method with the signal area, ST^{area}, where the area 275 is computed without the signal undershoot. Figure ?? shows the x-, y- resolu-276 tion measurements at the bias voltage 170 V using the ST^{ampl} method. The 277 plots (a) and (b) demonstrate the very good correlation between the telescope 278 hit positions x_{trk} , y_{trk} and the RSD positions, x_{RSD} and y_{RSD} , respectively. 279 Notably, the tracker-RSD excellent correlation continues seamlessly across pixel 280 boundaries, demonstrating that RSDs have 100% fill factor. Plots (c) and (d) 281 report the distributions of the differences $(x_{RSD} - x_{trk})$ and $(y_{RSD} - y_{trk})$ fit-282 ted to a Gaussian distribution. The reported values of $\sigma_{\rm x}$ = 18.67 $\mu {\rm m}$ and 283 $\sigma_{\rm v} = 16.78 \ \mu {\rm m}$ are the convolution of the RSD and telescope resolutions. The 284 non-Gaussian tails, defined as differences between the histogram and the fitted 285 distribution in the regions above and below two standard deviations, account 286 for 7.3% of the data. The origin of these tails is further discussed in Section ??. 287 Figure ?? reports the RSD resolution at each bias voltage for the three 288 methods after the subtraction in quadrature of $\sigma_{\text{telescope}} = 8 \ \mu\text{m}$. The results 289 clearly disfavor the choice of ST^{area}: as explained in [?], the signal ampli-290 tude carries more information than the signal area, yielding a better resolution. 291 Both the DPC^{ampl} and ST^{ampl} methods yield very good results. The slightly 292 worse results of the DPC^{ampl} can be understood considering that the migration 293 map was computed using the laboratory TCT setup with a different sensor and 294 electronics while the sharing template of ST^{ampl} was calculated with test beam 295 data and the same hardware. 296

The resolution is below 25 μ m for both methods even at the lowest gain, and for ST^{ampl} reaches a constant value of $\sigma^{\text{hit pos}} \sim 15 \mu$ m for a gain above 30.

The spatial resolution can be fitted as the quadrature sum of a constant and

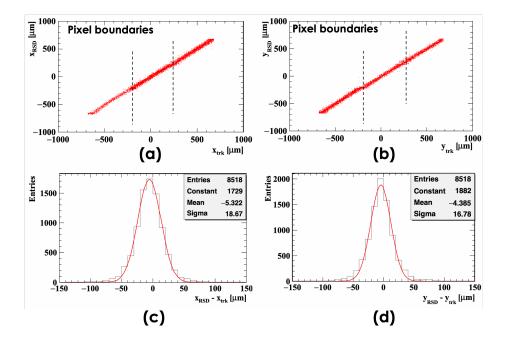


Figure 12: (a) and (b): correlation between the tracker and RSD coordinates integrating over all active pixels. (c) and (d): distributions of the x and y tracker and RSD coordinate differences integrating over all active pixels. All plots are obtained using the ST^{ampl} method.

a jitter term, according to Eq. ??, given by:

$$\sigma^{\text{hit pos}} = \sqrt{(\sigma^{\text{pos-constant}})^2 + (\frac{\sigma^{\text{amplitude}} \times \text{pitch}}{\Sigma_i^4 A_i})^2}.$$
 (11)

Figure ?? shows the fit to the ST^{ampl} results as a function of A_{pixel}. As expected, the jitter term becomes subleading as the gain increases. Starting at gain ~ 25, the resolution is dominated by the constant term, $\sigma^{\text{pos-constant}} =$ 13.24 µm. Using the approximation proposed in Eq. ??, the uncertainty on the amplitude determination is computed to be $\sigma^{\text{amplitude}} = 2.27 \text{ mV}$, about three times σ^{sample} .

The differences $x_{trk} - x_{RSD}$ and $(y_{trk} - y_{RSD})$ in the $x_{trk} - y_{trk}$ plane are shown for the ST^{ampl} method in Figure ??(left) and (right), respectively, under a bias voltage of 170 V, and the z scale limited to two standard deviations (~ 32 μ m).

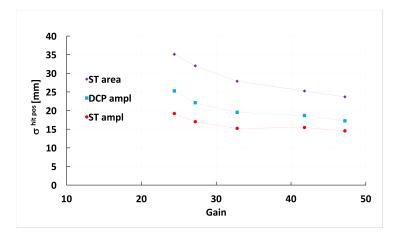
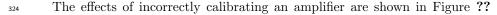


Figure 13: RSD resolution integrated over all active pixels for the three reconstruction methods.

With this setting, the points below two standard deviations are shown in blue, while those above two standard deviations are shown in red. As expected, the red and blue points cluster around the pixel edges, indicating that these areas have the worst resolution and are the source of the non-Gaussian tails present in Figure ??.

9.2. Effect of electronic noise or amplifier gain miscalibration on the hit position determination

The effect of the electronic noise on the hit position has been studied by 315 adding an uncorrelated Gaussian noise to each of the amplitudes A_i used in 316 the amplitude reconstruction. Figure ?? (top plot) reports the evolution of the 317 spatial resolution for the dataset taken at 130 V and 190 V as a function of the 318 added RMS noise, while Figure ?? (bottom plot) shows the same data points 319 against the signal-to-added-noise ratio $A_{pixel}/\sigma_{added noise}$. The degradation of 320 the spatial resolution is rather mild as a function of the added noise, and it 321 depends linearly on the noise-to-signal ratio. For values of $A_{pixel}/\sigma_{added noise}$ 322 above \sim 50, the measured spatial resolution is reached. 323



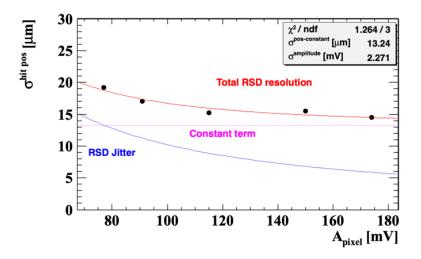


Figure 14: Fit to the RSD resolution (ST^{ampl}). The constant term dominates the resolution. The points are obtained using the ST^{ampl} method.

for the run taken at bias = 130 V. The result is obtained by calculating the 325 hit position resolution and offset while increasing up to 40% the gain of one 326 of the four amplifiers. The result shows that the position resolution increases 327 by about 20%, and the difference between the mean RSD hit position and the 328 tracker position goes from 0 to 12 μ m for a 40% amplifier gain miscalibration. 329 These two systematic studies demonstrate that the RSD spatial resolution 330 remains very good even if the readout is much noisier than FAST2, an important 331 consideration in view of using RSDs in much larger systems. 332

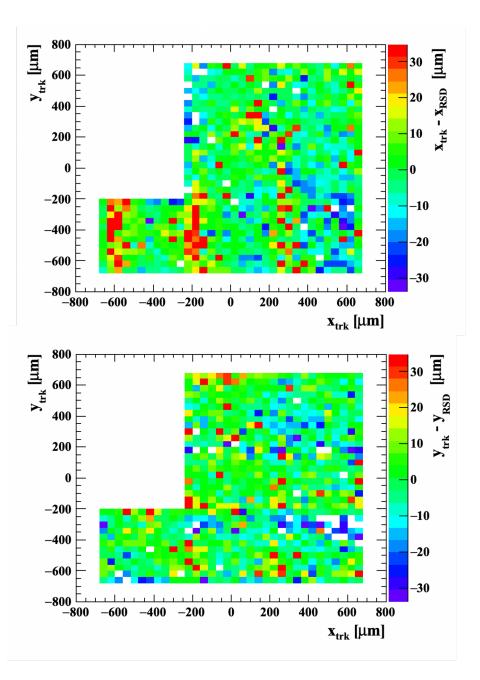


Figure 15: Left: the difference $x_{trk} - x_{RSD}$ in the x_{trk} - y_{trk} plane for the 7 pixels used at the test beam. Right: the same plot for the y coordinate. The points below two standard deviations are shown in blue, while those above two standard deviations are shown in red. The plots are obtained using the ST^{ampl} method

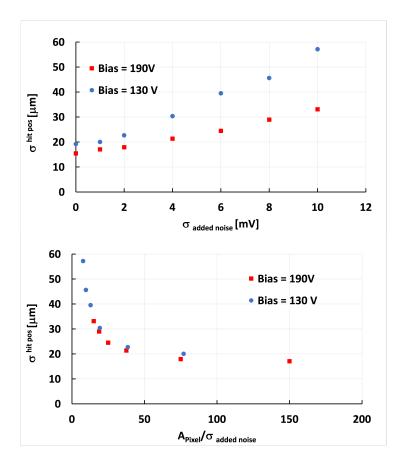


Figure 16: Degradation of the spatial resolution as a function of added noise. Top: spatial resolution plotted versus the sigma of the added Gaussian noise. Bottom: the same data plotted versus the signal-to-added-noise ratio.

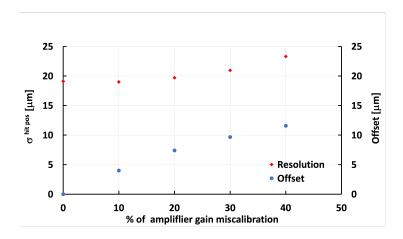


Figure 17: Position resolution and offset as a function of the % of one amplifier gain miscalibration. The study is performed using the run with Bias = 130 V.

333 9.3. Temporal resolution

Given the difficulties in computing the inverse of the covariance matrix, the hit time t^{hit} has been calculated using Eq. ??. The RSD temporal resolution $\sigma^{\text{hit time}}$ is calculated by subtracting in quadrature from the RMS of the distribution $t_{\text{trigger}} - t^{\text{hit}}$ the resolution of the trigger, $\sigma_{\text{trigger}} = 12$ ps. Since the EVO1 and EVO2 channels of FAST2 have a different signal-to-noise ratio, the results are based only on events collected by the three pixels fully read out by EVO1 channels (see Figure ?? for details). The results are reported in Figure ?? as a function of $\sqrt{\sum_{i}^{4} A_{i}^{2}}$. The best resolution obtained in this study is $\sigma^{\text{hit time}} = 60.6$ ps, about 20 ps higher than the intrinsic RSD time resolution [?]. The resolution, fitted as the sum in quadrature of a constant and a jitter term

$$\sigma^{\text{hit time}} = \sqrt{(\sigma^{\text{time-constant}})^2 + (\frac{\sigma^{\text{CFD30}} \times \text{trise}}{\Sigma_i^4 A_i^2})^2},$$
(12)

³³⁴ is dominated by the constant term.

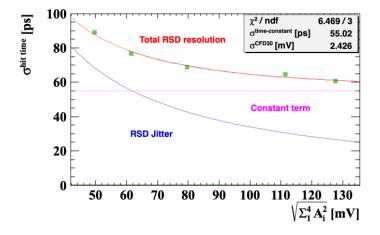


Figure 18: Temporal resolution for the 3 pixels read out by FAST2 EVO1 channels. The resolution is fitted as the sum of a jitter and a constant term.

Figure ?? (left) shows, for the highest gain point, the distribution of the difference $t_{trigger}$ - t^{hit} while Figure ?? (right) shows $\sigma^{hit time}$ as a function of the hit position in the pixel. The temporal resolution is uniform over the pixel surface, indicating that the correction for signal delay is accurate.

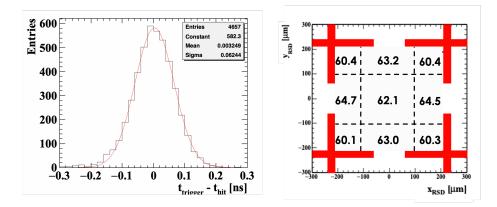


Figure 19: Left: the distribution $t_{trigger}$ - t^{hit} (Bias = 200 V). Right: $\sigma^{hit time}$ as a function of the hit position in the pixel (Bias = 200 V).

An insight into the origin of the constant term can be obtained by studying the correlated and uncorrelated parts of the temporal resolution of the 4 estimators t_i^{hit} . The expression of $\sigma_i^{\text{hit time}}$, Eq. ??, can be rewritten as:

$$(\sigma_{\rm i}^{\rm hit \ time})^2 = (\sigma^{\rm cor})^2 + (\sigma_{\rm i}^{\rm uncor})^2 \tag{13}$$

where σ^{cor} is the part of the resolution common to all electrodes, and σ_i^{uncor} is the uncorrelated part. By selecting regions of the pixel equidistant from the i and j electrodes, the two terms σ_i^{uncor} and σ_j^{uncor} become identical. With this selection, the RMS values of the distributions $t_i^{hit} - t_j^{hit}$ and $t_i^{hit} - t_{trigger}$ can be written as:

$$(\sigma_{i,i}^{\text{hit time}})^2 = 2 \times (\sigma^{\text{uncor}})^2, \tag{14}$$

$$(\sigma_{i, trigger}^{hit time})^2 = (\sigma^{cor})^2 + (\sigma_i^{uncor})^2 + \sigma_{trigger}^2.$$
(15)

This yields to

$$\sigma^{\text{uncor}} = (\sigma_{i,j}^{\text{hit time}})/\sqrt{2}, \tag{16}$$

$$\sigma^{\rm cor} = \sqrt{(\sigma^{\rm hit\,time}_{\rm i,trigger})^2 - (\sigma^{\rm uncor})^2 - \sigma^2_{\rm trigger}}.$$
 (17)

The values of σ^{uncor} and σ^{cor} are reported as a function of gain in Figure ??. The uncorrelated part decreases with amplitude, indicating that is driven by the jitter. The correlated component is instead constant as a function of amplitude, determined by the Landau noise and the amplifier performance.

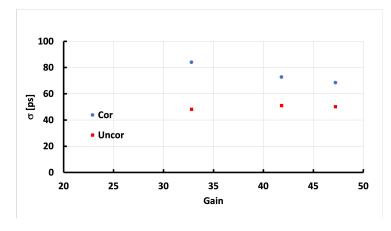


Figure 20: Correlated and uncorrelated temporal resolution as a function of the sensor gain.

348 9.4. Using delays to determine the hit position

The signal delays between the hit point and each of the 4 electrodes can be 349 used to calculate the hit position, following a procedure analogous to ST^{ampl}. 350 Two delay types can be used in the position determination: (i) the delays be-351 tween each electrode and the trigger (ST^{time trigger-el}) and (ii) between each 352 pair of electrodes (ST^{time el-el}). For each method, the corresponding templates 353 were calculated using test beam data. The top part of Figure ?? shows the 354 results of these studies and, for comparison, the results of ST^{ampl}: the best 355 resolution obtained with ST^{time trigger-el} is about $\sigma \sim 38 \ \mu m$, approximately 356 twice that of ST^{ampl}. Figure ?? (bottom) shows the correlation between the 357

ST^{time trigger-el} spatial resolution and the temporal resolution: a temporal resolution of 40 ps would yield a spatial precision of 15 μ m, a result comparable to those obtained with ST^{ampl}.

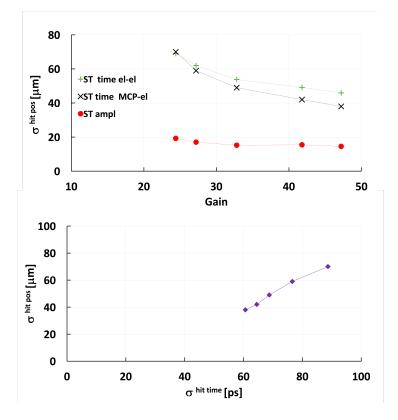


Figure 21: Top: Position resolution as a function of the gain obtained with 3 different methods: ST^{ampl}, ST^{time trigger–el}, and ST^{time el–el}. Bottom: correlation between the temporal resolution and spatial ST^{time trigger–el} resolution.

³⁶¹ 10. Conclusions

This paper reports on the spatial and temporal resolutions of an RSD 450 μ m pitch pixels array. The sensor matrix used in this study is part of the second FBK RSD production (RSD2), and it consists of seven 450 μ m pitch pixels with cross-shaped electrodes, covering an area of about 1.5 mm². The electrodes

were read out by the FAST2 ASIC, a 16-channel amplifier fully custom ASIC 366 developed by INFN Torino using 110 nm CMOS technology. The study was 367 performed at the DESY test beam facility with a 5 GeV/c electron beam. Key 368 findings include achieving a position resolution of $\sigma_{\rm x}=15~\mu{\rm m}$, approximately 369 3.5% of the pitch; standard pixelated sensors would require about 80 times 370 more pixels to achieve similar spatial resolution. The temporal resolution is 371 $\sigma_{\rm t}$ = 60 ps, predominantly determined by the FAST2 resolution. The study 372 also highlights the 100% fill factor and homogeneous resolutions over the entire 373 matrix surface achieved by RSD sensors. These results highlight the potential of 374 RSD technology in applications requiring high spatial and temporal resolutions, 375 offering a promising avenue for future developments in particle detection and 376 imaging technologies. 371

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